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| Modelo 3D do personagem |

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| Papel: | Aliado |
| Nome: |  |
| Género: | Humano |
| Sexo: | Masculino |
| Idade: | 44 anos |
| Peso: | 89 quilos |
| Tamanho: | 1,56 metros |

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| História |
| E devia está louco, definitivamente louco.  - Isso tem nome senhor, se chama síndrome de Estocolmo.  - E agora Exu? O que eu faço?  - Etto... mate todos.  Estava louco, louco mas decidido, eu iria atrás do homem que matou Olodumarê! |

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| Sobre seu nome   |  | | --- | | ... | |

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| Afinidades   |  |  | | --- | --- | | ... | ... | |

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| Armaduras   |  |  |  | | --- | --- | --- | | Capacete | Couraça | Bota | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |

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| Armas   |  |  |  |  |  | | --- | --- | --- | --- | --- | | Nome | Dano | Elemento | Massa | Modelo 3D da arma | | Socos | 0 | Nenhum | 0 |  | | Espada | 0 | Nenhum | 0 |  | |

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| Ervas   |  |  | | --- | --- | | Nome | Efeito | | --- | --- | |

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| Animações   |  |  |  |  | | --- | --- | --- | --- | | Animação | Frame inicial | Frame final | O que é | | ... | ... | ... | ... | |